

The Expression Problem

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Software entities
(classes, modules, functions, etc.)
should be open for extension,
but closed for modification.

Robert Martin, The Open-Close Principle

```
trait Shape {  
  def area: Double  
}  
  
class Rect(a: Double, b: Double)  
extends Shape {  
  override def area = a*b  
}  
  
object Test extends App {  
  val s1: Shape = new Rect(2,4)  
  println( s1.area )  
}
```

```
sealed trait Shape
case class Circle(r: Double) extends Shape
case class Rect(a: Double,
               b: Double) extends Shape

object Area {
  def area(s: Shape) = s match {
    case Circle(r) => Math.PI*r*r
    case Rect(a,b) => a*b
  }
}
```

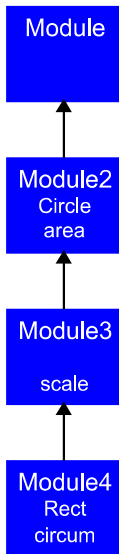
```
object Test extends App {  
  
    val s1: Shape = new Circle(1)  
    val s2: Shape = new Rect(2,4)  
  
    import Area._  
  
    println( area(s1) )  
    println( area(s2) )  
  
}
```

The Expression Problem

is a new name for an old problem.

The goal is to define a datatype by cases,
where one can add new cases to the datatype
and new functions over the datatype,
without recompiling existing code,
and while retaining static type safety
(e.g., no casts).

Philip Wadler, 12 November 1998



```
trait Module {  
  type shape  
}
```



```
trait Module2 extends Module {  
  
  trait Shape {  
    def area: Double  
  }  
  
  type shape <: Shape  
  
  class Circle(val r: Double)  
  extends Shape {  
    def area = Math.PI*r*r  
  }  
  
}
```

```
object Module2Test extends App with Module2 {  
  
  println("Module2Test")  
  
  type shape = Shape  
  
  val s1: shape = new Circle(1)  
  val s2: shape = new Circle(3)  
  
  println(s1.area)  
  println(s2.area)  
  
}
```

```
trait Module3 extends Module2 {  
  trait Shape extends super.Shape {  
    def scale(n: Double): shape  
  }  
  type shape <: Shape  
  
  class Circle(r: Double)  
  extends super.Circle(r) with Shape {  
    def scale(n: Double) = Circle(n*r)  
  }  
  def Circle(r: Double): shape  
  
  def scale(s: shape, n: Double) = s.scale(n)  
}
```

```
trait Module3Final extends Module3 {  
  
  type shape = Shape  
  
  def Circle(r: Double): shape =  
    new Circle(r)  
  
}
```

```
object Module3Test extends App
with Module3Final {

  println("Module3Test")

  val s1: shape = Circle(3)
  val s2: shape = s1.scale(4)
  val s3: shape = scale(s1,4)

  println(s1.area)
  println(s2.area)
  println(s3.area)
}
```

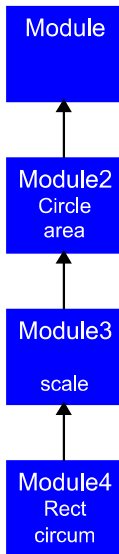
```
trait Module4 extends Module3 {  
  
  trait Shape extends super.Shape {  
    def circum: Double  
  }  
  
  type shape <: Shape  
  
  class Circle(r: Double)  
  extends super.Circle(r) with Shape {  
    def circum = Math.PI*2*r  
  }  
}
```

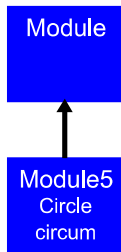
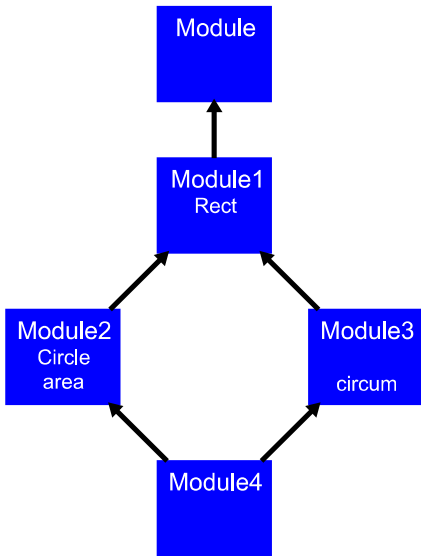
```
class Rect(val a: Double, val b: Double)
extends Shape {
  def area = a*b
  def scale(n: Double): shape =
    Rect(n*a,n*b)
  def circum = 2*(a+b)
}
def Rect(a: Double, b: Double): shape
}
```

```
trait Module4Final extends Module4 {  
  
  type shape = Shape  
  
  def Circle(r: Double): shape =  
    new Circle(r)  
  
  def Rect(a: Double, b: Double): shape =  
    new Rect(a,b)  
  
}
```



```
object Module4Test
extends App with Module4Final {
  println("Module4Test")
  val s1: shape = Circle(1)
  val s2: shape = Rect(2,4)
  val s3: shape = s1.scale(2)
  val s4: shape = s2.scale(2)
  val s5: shape = scale(s2,2)
  println((s1.area, s1.circum))
  println((s2.area, s2.circum))
  println((s3.area, s3.circum))
  println((s4.area, s4.circum))
  println((s5.area, s5.circum))
}
```





```
trait Module {  
  type shape  
}
```

```
trait RectModule extends Module {  
  trait Rect {  
    def a: Double  
    def b: Double  
  }  
  def Rect(a: Double, b: Double): shape  
}
```

```
trait Module1 extends RectModule
```

```
trait AreaModule {  
  trait Area { def area: Double }  
}
```

```
trait CircleModule extends Module {  
  trait Circle { def r: Double }  
  def Circle(r: Double): shape  
}
```

```
trait CircleAreaModule extends AreaModule
                          with CircleModule {
  trait CircleArea extends Circle with Area {
    def area = Math.PI*r*r
  }
}
```

```
trait RectAreaModule extends AreaModule
                       with RectModule {
  trait RectArea extends Rect with Area {
    def area = a*b
  }
}
```

```
trait Module2 extends Module1
with CircleAreaModule
with RectAreaModule {

  trait Shape extends Area

  trait Circle extends Shape
                  with CircleArea

  trait Rect extends Shape
              with super.Rect
              with RectArea
}
```



```
trait CircumModule {  
  trait Circum {  
    def circum: Double  
  }  
}
```

```
trait RectCircumModule extends CircumModule  
  with RectModule {  
  trait RectCircum extends Circum  
    with Rect {  
    def circum = 2*(a+b)  
  }  
}
```

```
trait Module3 extends Module1
with RectCircumModule {

  trait Shape extends Circum

  trait Rect extends Shape with RectCircum

}
```

```
trait CircleCircumModule extends CircumModule
    with CircleModule {
  trait CircleCircum extends Circum
    with Circle {
    def circum = Math.PI*2*r
  }
}
```

```
trait Module4 extends Module2 with Module3
with CircleCircumModule {

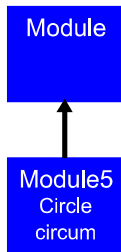
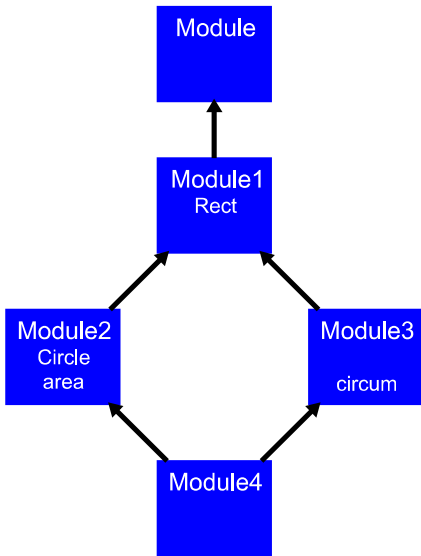
  trait Shape
  extends super[Module2].Shape
  with super[Module3].Shape

  trait Rect extends Shape
  with super[Module2].Rect
  with super[Module3].Rect

  trait Circle extends Shape
  with super.Circle with CircleCircum
}
```

```
trait Module4Final extends Module4 {  
  
  type shape = Shape  
  
  class Circle(val r: Double)  
    extends super.Circle  
  def Circle(r: Double): shape =  
    new Circle(r)  
  
  class Rect(val a: Double, val b: Double)  
    extends super.Rect  
  def Rect(a: Double, b: Double): shape =  
    new Rect(a,b)  
}
```

```
object Test4 extends App with Module4Final {  
  
  println("Test4")  
  
  val s1: shape = Circle(1)  
  val s2: shape = Rect(2,4)  
  
  println(s1.area)  
  println(s2.area)  
  println(s1.circum)  
  println(s2.circum)  
  
}
```



```
trait Module5 extends Module
with CircleCircumModule {

  trait Shape extends Circum

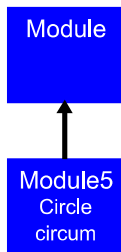
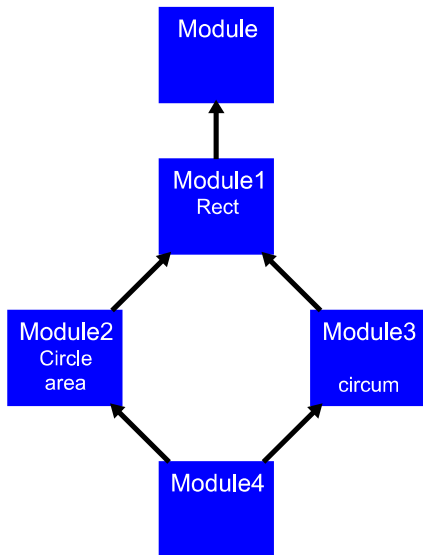
  trait Circle extends Shape
  with CircleCircum

}
```



```
trait Module5Final extends Module5 {  
  
  type shape = Shape  
  
  class Circle(val r: Double)  
    extends super.Circle  
  def Circle(r: Double): shape =  
    new Circle(r)  
  
}
```

```
object Test5 extends App with Module5Final {  
  
  println("Test5")  
  
  val s1: shape = Circle(1)  
  
  println(s1.circum)  
  
}
```



```
trait Area[S] {  
  def area(s: S): Double  
}
```

```
object Area {  
  
  def area[S](s: S)(implicit as: Area[S]) =  
    as.area(s)  
  
}
```

```
case class Rect(a: Double, b: Double)
```

```
object Rect {
```

```
  implicit object RectArea
```

```
  extends Area[Rect] {
```

```
    def area(r: Rect) = r.a * r.b
```

```
  }
```

```
}
```

```
object Test1 extends App {  
  
  import Area._  
  
  val s1 = Rect(2,4)  
  
  println( area(s1) )  
  
}
```

```
trait Scale[S] {  
  def scale(s: S, n: Double): S  
}
```

```
object Scale {  
  def scale[S:Scale](s: S, n: Double) =  
    implicitly[Scale[S]].scale(s,n)
```

```
  implicit object RectScale
```

```
  extends Scale[Rect] {
```

```
    def scale(r: Rect, n: Double) =
```

```
      Rect(r.a*n, r.b*n)
```

```
  }
```

```
}
```

```
case class Circle(r: Double)

object Circle {

  implicit object CircleArea
  extends Area[Circle] {

    def area(c: Circle) = Math.PI*c.r*c.r

  }
}
```



```
object Test2 extends App {
```

```
  import Area._, Scale._
```

```
  val s1 = Rect(2,4)
```

```
  val s2 = scale(s1,2)
```

```
  val s3 = Circle(1)
```

```
  println( area(s1) )
```

```
  println( area(s2) )
```

```
  println( area(s3) )
```

```
}
```

```
object Test3 extends App {  
  
  import Scale._  
  
  val s1 = Circle(1)  
  
  println( scale(s1,2) ) // compilation error  
  
}
```